Optional Unofficial MSH UK 3 Royal Marine Commando Brigade Late-1980's TO&E

(by Jake Collins)

Morale: All veteran

Brigade headquarters:

Headquarters Company

HQ: 1-HQ stand in Land Rover

3-Infantry battalions (40, 42 and 45 Commando) each with:

Battalion headquarters

HQ: 1-HQ stand in Land Rover

Recon: 1-Rifle Stand

3-Rifle Companies each with:

3-Rifle stands

1-Support Company:

1-81mm Mortar stand

1-Milan stand in Land Rover

1-Combat Engineer stand

Brigade Assets

- 1-Combat Engineer Squadron (59 Commando Squadron RE):
- 3-Combat Engineer Stands
- 1-Field Artillery Regiment (29 Commando Regiment RA):
- 4-105mm Light Guns
- 1-Air Defence Troop
- 1-Javelin stand

1-Helicopter Regiment

- 2-Transport Helicopter Squadrons (845 and 846 Naval Air Sqn) each with:
- 3-HAS-4 Sea King
- 1-Attack Helicopter Squadron (847 Naval Air Sqn):
- 2-Westland Lynx
- 3-Gazelle

Notes:

- 1. The HAS-4 Sea King has a defence of 3, no offensive capability and can carry 2 infantry stands
- 2. Usually an Armoured Reconnaissance Troop or Squadron will be attached to the Brigade
- 3. An article in Janes' in 2003 indicated that 3CdoBde currently had three RM Cdos (40, 42 and 45) now organised into two Close Combat Companys (each of 3 infantry stands) and two Standoff Companys (each of 1-81mm mortar stand; 1-Milan stand; and 1-.50cal HMG stand; plus one stand of combat engineers). The Close Air Defence Troop is now equipped with Starstreak.
- 4. For Amphibious assaults, Naval gunfire support will usually be provided. Each Royal Navy 4.5" gun being used is counted as one battery with the following statistics: AT of 3, AI of 6. No counter battery fire is allowed against these guns

- 5. During Amphibious assault the Brigade can be landed using the Royal Navy's two Assault ships, Intrepid and Fearless. Each ship can carry 1 Battalion of Infantry and its associated transport and 1 squadron of MBT's. Each ship carries 1 LCU stand and 1 LCVP stand, which take 4 turns to reload. The loads for these landing craft stands are as follows:
 - o LCU: 2 Light Guns or 4 Trucks or 4 Land Rover or 1 MBT or 13 Rifle or 4 Scorpion or 4 Rapier(t)
 - o LCVP: 4 Rifle or 1 Land Rover or 1 Rapier(t)